

Major Scale

Natural Minor

Harmonic Minor

Melodic Minor

Mini-Scale & Tonic Arpeggio

Scale in Thirds - articulations:

iii

# 19.

Sounds alike



Remember! Good players are good counters.

A.  $\frac{3}{4}$

B.  $\frac{2}{4}$

C.  $\frac{4}{4}$

D.  $\frac{2}{4}$

E.  $\frac{2}{4}$

F.  $\frac{2}{4}$

G.  $\frac{2}{4}$

H.  $\frac{2}{4}$

I.  $\frac{3}{4}$

J.  $\frac{3}{4}$



Trombone  
Baritone B.C.  
Bassoon  
Double Bass

Tune No. 165  
Andante e Dolce

Two staves of musical notation for Tune No. 165. The first staff begins with a dynamic marking of *p*. The music is in a 3/4 time signature and features a melodic line with various ornaments and a steady accompaniment.

Tune No. 166  
Sadly

Two staves of musical notation for Tune No. 166. The first staff begins with a dynamic marking of *p*. The music is in a 3/4 time signature and features a melodic line with various ornaments and a steady accompaniment.

Tune No. 167  
Allegretto

Two staves of musical notation for Tune No. 167. The first staff begins with a dynamic marking of *f*. The music is in a 3/4 time signature and features a melodic line with various ornaments and a steady accompaniment.

Tune No. 168  
Tempo Di Valse

Two staves of musical notation for Tune No. 168. The first staff begins with a dynamic marking of *p* and includes markings for *cresc.....*, *mf*, and *p cresc.....*. The second staff includes markings for *mf*, *Dim.....*, *e Rit.....*, and *p*. The music is in a 3/4 time signature and features a melodic line with various ornaments and a steady accompaniment.

Tune No. 169  
Allegro Spirituoso

Three staves of musical notation for Tune No. 169. The first staff begins with a dynamic marking of *mf*. The music is in a 3/4 time signature and features a melodic line with various ornaments and a steady accompaniment.



## **Sight-Reading Challenge**

You will need to find a time before school to come in and sight-read your instrument part of a UIL sight-reading piece. This will take about 5 minutes.

9.6 - Sight-read a UIL level 3 piece

10.3 - Sight-read a UIL level 4 piece

11.3 - Sight-read a UIL level 5 piece

12.3 - Sight-read a UIL level 6 piece

